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Adobe Captivate 9 *A Manual for Preaching* **GS Maintenance Manual** *Marriages,*  
*Families, and Relationships: Making Choices in a Diverse Society* Adobe Captivate 9  
Adobe Captivate 2019 *Adobe Captivate 2019: The Essentials (Third Edition)* The  
Marriage and Family Experience: Intimate Relationships in a Changing Society *The*  
*HISTOP Manual* *Macromedia Captivate* **Journal of Personalized Instruction** *The*  
*Marriage and Family Experience: Intimate Relationships in a Changing Society*  
**Biology Psychology** **Adobe Captivate 2017** *Embedding Librarianship in Learning*

*Management Systems* **Golf Course Management** **The Baby Owner's Manual**  
**PowerPoint 2013 Bible** *Persuasion* **Proceedings of the 21st Congress of the**  
**International Ergonomics Association (IEA 2021)** *The Preschool Resource Guide*  
**Popular Photography** **E-learning Methodologies** *Essential Articulate Studio '09*  
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"Adobe Captivate 9: The Essentials" is a self-paced training workbook that teaches the core Adobe Captivate skills needed to create interactive eLearning and mLearning content. By following step-by-step instructions, you will learn how to create a soft-skills lesson from scratch. You'll learn to record and produce software demonstrations, and interactive training simulations. By the time you finish working through this fast-paced book, you'll know how to control the mouse pointer and add such standard objects as text captions, images, characters, assets from the eLearning Brothers, and highlight boxes. You'll be able to record, import and edit audio, and further enhance the

learner experience by adding interactivity via click boxes, buttons and text entry boxes. Have you already created content using Microsoft PowerPoint? Don't throw that presentation away. You'll learn how to import existing PowerPoint content into Captivate. Last, but not least, you'll learn to publish your project in SWF and HTML5 formats so that your content can be uploaded to a web server for consumption on virtually any device, including the iPad, iPhone and other mobile devices. This book presents the proceedings of the 21st Congress of the International Ergonomics Association (IEA 2021), held online on June 13-18, 2021. By highlighting the latest theories and models, as well as cutting-edge technologies and applications, and by combining findings from a range of disciplines including engineering, design, robotics, healthcare, management, computer science, human biology and behavioral science, it provides researchers and practitioners alike with a comprehensive, timely guide on human factors and ergonomics. It also offers an excellent source of innovative ideas to stimulate future discussions and developments aimed at applying knowledge and techniques to optimize system performance, while at the same time promoting the health, safety and wellbeing of individuals. The proceedings include papers from researchers and practitioners, scientists and physicians, institutional leaders, managers and policy makers that contribute to constructing the Human Factors and Ergonomics

approach across a variety of methodologies, domains and productive sectors. This volume includes papers addressing the following topics: Activity Theories for Work Analysis and Design (ATWAD), Organisation design and management (ODAM), Ergonomic Work Analysis and Training (EWAT), Systems HF/E, HF/E Education and Professional Certification Development. Create responsive eLearning content, including quizzes, demonstrations, simulations and Virtual Reality projects that fit on any device with Adobe Captivate 2019 Key Features Build responsive, interactive and highly engaging eLearning content with Adobe Captivate 2019 Build Virtual Reality eLearning experiences with Adobe Captivate 2019 Assess your student knowledge with interactive and random quizzes Seamlessly integrate your eLearning content with any SCORM or xAPI compliant LMS Book Description Adobe Captivate is used to create highly engaging, interactive, and responsive eLearning content. This book takes you through the production of a few pieces of eLearning content, covering all the project types and workflows of Adobe Captivate. First, you will learn how to create a typical interactive Captivate project. This will give you the opportunity to review all Captivate objects and uncover the application's main tools. Then, you will use the built-in capture engine of Captivate to create an interactive software simulation and a Video Demo that can be published as an MP4 video. Then, you will approach the advanced responsive

features of Captivate to create a project that can be viewed on any device. And finally, you will immerse your learners in a 360o environment by creating Virtual Reality projects of Adobe Captivate. At the end of the book, you will empower your workflow and projects with the newer and most advanced features of the application, including variables, advanced actions, JavaScript, and using Captivate 2019 with other applications. If you want to produce high quality eLearning content using a wide variety of techniques, implement eLearning in your company, enable eLearning on any device, assess the effectiveness of the learning by using extensive Quizzing features, or are simply interested in eLearning, this book has you covered! What you will learnLearn how to use the objects in Captivate to build professional eLearning contentEnhance your projects by adding interactivity, animations, and moreAdd multimedia elements, such as audio and video, to create engaging learning experiencesUse themes to craft a unique visual experienceUse question slides to create SCORM-compliant quizzes that integrate seamlessly with your LMSMake your content fit any device with responsive features of CaptivateCreate immersive 360° experiences with Virtual Reality projects of Captivate 2019Integrate Captivate with other applications (such as PowerPoint and Photoshop) to establish a professional eLearning production workflowPublish your project in a wide variety of formats including

HTML5 and FlashWho this book is for If you are a teacher, instructional designer, eLearning developer, or human resources manager who wants to implement eLearning, then this book is for you. A basic knowledge of your OS is all it takes to create the next generation of responsive eLearning content. ... a self-paced workbook that teaches the core Adobe Captivate skills "Adobe Captivate 2019: The Essentials (Second Edition)" is a self-paced workbook that teaches the core Captivate 2019 (version 11.5) skills needed to create eLearning courses. You will follow step-by-step instructions and learn how to create a soft-skills lesson from scratch. You will learn to record and produce software demonstrations, interactive training simulations, and Video Demos. By the time you finish working through this fast-paced book, you will know how to add such standard objects to a slide as text captions, images, characters, videos, Smart Shapes, and more. You will record, import, and edit audio. You will also further enhance the learner experience by adding interactivity via click boxes, buttons, text entry boxes, and quizzes. Have you already created content using Microsoft PowerPoint? Don't throw that presentation away. You will learn how to import existing PowerPoint content into Captivate. Last, but not least, you will publish a Captivate project as SWF, PDF, or HTML5 so that your content can be used on virtually any device including desktop computers, laptops, smart phones, and tablets. This book features: Captivate

projects, images, audio files, and other assets to get started Dozens of step-by-step, hands-on activities Confidence Checks to challenge your new skills Hundreds of supporting screen shots Updated with the latest data and research, Cohen/Strong's **THE MARRIAGE & FAMILY EXPERIENCE: INTIMATE RELATIONSHIPS IN A CHANGING SOCIETY** offers a realistic look at modern relationships, helping you understand the underlying issues at work in marriages, families and other relationships. It explores adoptive parenting, childbearing patterns, gay and lesbian families, the transgender experience, virginity, gender roles, communication and conflict resolution, the influence of popular culture, working families and more. Thorough coverage reflects the diversity of families and relationships, illustrating how racial, cultural, economic and sexual differences shape relationships and families. Real-life, cross-cultural examples and self-assessment features encourage you to reflect on your own life and behaviors. The book's straightforward overview of key topics helps you maximize your course success. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. A practical introduction to network science for students across business, cognitive science, neuroscience, sociology, biology, engineering and other disciplines. "Adobe Captivate 2017: The Essentials" is a self-paced workbook that teaches the core Adobe

Captivate skills needed to create interactive eLearning and mLearning content. You will follow step-by-step instructions and learn how to create a soft-skills lesson from scratch. You will learn to record and produce software demonstrations and interactive training simulations. By the time you finish working through this fast-paced book, you will know how to add such standard objects to a slide as text captions, images, characters, assets from the eLearning Brothers, and more. You will record, import, and edit audio. You will also further enhance the learner experience by adding interactivity via click boxes, buttons, and text entry boxes. Have you already created content using Microsoft PowerPoint? Don't throw that presentation away. You will learn how to import existing PowerPoint content into Captivate. Last, but not least, you will publish a Captivate project as SWF and HTML5 so that your content can be used on virtually any device including desktop computers, laptops, iPads, iPhones, and other mobile devices. This book features: Captivate projects, images, audio files, and other assets to get started Dozens of step-by-step, hands-on activities Confidence Checks to challenge your new skills Hundreds of supporting screen shots Adobe Captivate 3: The Definitive Guide, the follow-up to Wordware's popular Macromedia Captivate: The Definitive Guide, steps you through all the procedures needed to create Flash movies based on any software on your desktop. You'll learn how to create Flash movies, edit individual

screens, add and edit sound, even add interactivity (with or without grading) for complete customization. The expanded e-learning chapter in this edition discusses a variety of ways to build quizzing functions with individual questions and question pools. A chapter on branching shows how to move slide elements on a visual display, and how to create paths through a movie that give each viewer a unique experience. This book covers everything from getting the software installed and activated, manipulating the movie files, adding and editing audio, and building quizzes, all the way to delivery mechanisms of the final output and integrating your movies with other applications. With this book, learn to install and configure Captivate; create and edit movies; add, delete, edit, and rearrange slides; incorporate audio and interactivity in your movies; create e-learning content through the use of question slides and branching functions; use a variety of Captivate tools including templates and MenuBuilder. If you are a teacher, instructional designer, eLearning developer, or human resources manager who wants to implement eLearning, then this book is for you. A basic knowledge of your OS is all it takes to create the next generation of responsive eLearning content. Master PowerPoint and improve your presentation skills with one book! In today's business climate, you need to know PowerPoint inside and out, and that's not all. You also need to be able to make a presentation that makes an impact. From using

sophisticated transitions and animation in your PowerPoint presentations to interfacing in person with your audience, this information-packed book helps you succeed. Start creating professional-quality slides that captivate audiences and discover essential tips and techniques for making first-rate presentations, whether you're at a podium or online. Combines both the technical software skills and the soft presentation skills needed to be a successful presenter in today's business climate Explains PowerPoint 2013's features and tools in detail, so you can create impressive, professional presentations for your job Shows you essential formatting techniques, including tables and working with Layouts, Themes, and Masters Covers working with drawings and SmartArt, photos, charts, sounds, music, video, and data from other sources Explains how to prepare for live presentations and also how to create and present material in the Cloud or online, including e-learning For compelling, successful presentations in person, in the cloud, or on the web, start with PowerPoint 2013 Bible. More than ever, the new edition of Gray's Psychology helps students understand the basic interactions between behavioral and biological science. Experience teacher and author...Cutting-edge researcher on the topic of evolutionary play...Psychology Today blogger...This combination makes Peter Gray the ideal author for a challenging yet accessible introduction to the fundamental questions explored by psychology researchers. A

comprehensive tutorial packed with examples, which is divided into small subtopics that follows a clear and logical outline to help you get to grips with Adobe Captivate 7. Readers are also encouraged to develop their understanding of the tool through practical exercises and experimentations in every chapter. A lot of external references and tips and tricks from established e-Learning professionals are also included. If you are a designer, e-Learning developer, or webmaster who wants to construct an interactive and fun-filled e-Learning project using Adobe Captivate 7, this book is ideal for you. Just a basic knowledge of operating system is expected from the developers interested in this book. By following step-by-step instructions, you will improve your Captivate screen recording skills via project templates and by pre-editing your text captions. You'll learn how to record and edit video demos that allow you to capture screen actions in real-time. After importing quiz questions into Captivate using the GIFT format, you'll learn how to create random quizzes using question pools and random question slides. Is creating responsive eLearning a hot topic in your corporate training initiative? You'll learn how to create lessons that automatically reflow to fit just about any kind of display (including desktops, laptops, tablets, and smart phones). You'll fine-tune your Captivate production skills by leveraging object styles, master slides, themes, and advanced actions. You'll engage your learners like never before by

using variables, widgets, and learner interactions (including drag and drop). You will also learn how to create branching scenarios that allow learners to plot their own path through your content. Ensure your eLearning can be used by people with disabilities by adding such 508-compliant features as accessibility text, keyboard shortcuts, and closed captions. Enable Captivate's reporting features and, along the way, learn about Learning Management Systems, SCORM, SCORM Cloud, AICC, TinCan, SCOs, Manifests, and content packages. This book features: Captivate projects, images, audio files, and other assets to get started Dozens of step-by-step, hands-on activities Hundreds of screen captures Confidence Checks to challenge your new skills The "E-Learning Methodologies" guide will support professionals involved in the design and development of e-learning projects and products. The guide reviews the basic concepts of e-learning with a focus on adult learning, and introduces the various activities and roles involved in an e-learning project. The guide covers methodologies and tips for creating interactive content and for facilitating online learning, as well as some of the technologies used to create and deliver e-learning. First Published in 2015. Routledge is an imprint of Taylor & Francis, an Informa company. Adobe Captivate 4: The Definitive Guide, the follow-up to Wordware's popular Adobe Captivate 3: The Definitive Guide, steps you through all the procedures needed to create Flash movies

based on any software on your desktop. You'll learn how to create Flash movies, edit individual screens, add and edit sound, even add interactivity (with or without grading) for complete customization. The expanded e-learning chapter in this edition discusses a variety of ways to build quizzing functions with individual questions and question pools. A chapter on branching shows how to move slide elements on a visual display, and how to create paths through a movie that give each viewer a unique experience. This book covers everything from getting the software installed and activated, manipulating the movie files, adding and editing audio, and building quizzes, all the way to delivery mechanisms of the final output and integrating your movies with other applications. This book is a step-by-step tutorial including all the needed assets to build the three sample projects it covers. It is divided into lots of small sub-topics and follows a clear and logical outline to help you structure your new knowledge. Every single feature covered is immediately illustrated by a meaningful exercise. Self-exploration of the software is strongly encouraged through extra exercises and experimentations. The book also introduces you to the Captivate community by providing lots of external reference and tips and tricks from established e-learning professionals. If you are: A teacher wanting to produce high quality e-learning content for your students. Working in a training department and want to implement e-learning

in your company. Using a SCORM or AICC-compliant LMS and want to produce e-learning content to track your students' performance. A webmaster in need of a fun and interactive way to produce an FAQ or a support site. Interested in e-learning. Then, this book is for you! A basic knowledge of your operating system (Mac or Windows) is all it takes to author the next generation of e-learning content with this book. Do you feel awkward at networking events? Do you wonder what your date really thinks of you? Do you wish you could decode people? You need to learn the science of people. As a human behavior hacker, Vanessa Van Edwards created a research lab to study the hidden forces that drive us. And she's cracked the code. In *Captivate*, she shares shortcuts, systems, and secrets for taking charge of your interactions at work, at home, and in any social situation. These aren't the people skills you learned in school. This is the first comprehensive, science backed, real life manual on how to captivate anyone—and a completely new approach to building connections. Just like knowing the formulas to use in a chemistry lab, or the right programming language to build an app, *Captivate* provides simple ways to solve people problems. You'll learn, for example...

- How to work a room: Every party, networking event, and social situation has a predictable map. Discover the sweet spot for making the most connections.
- How to read faces: It's easier than you think to speed-read facial expressions and use them to

predict people's emotions. · How to talk to anyone: Every conversation can be memorable—once you learn how certain words generate the pleasure hormone dopamine in listeners. When you understand the laws of human behavior, your influence, impact, and income will increase significantly. What's more, you will improve your interpersonal intelligence, make a killer first impression, and build rapport quickly and authentically in any situation—negotiations, interviews, parties, and pitches. You'll never interact the same way again. Essential Articulate Studio '09 is designed to help novice to intermediate users of Articulate Studio '09 get the most from using these tools—Presenter, Engage, Quizmaker, and Video Encoder—to develop quality informational and instructional materials. It was written with the following goals in mind: Help new users get up to speed as quickly and painlessly as possible Assist users of previous versions of Articulate Studio (and previous versions of Presenter, Engage, and Quizmaker) in capitalizing on improvements made to these tools in the '09 versions Provide tips and tools that make information presentation and instruction faster, easier, and better Help new and previous users develop information and instruction that is more valuable for the intended audience(s) This book is unique because it can serve as both a tutorial for the Studio '09 products and as a primer on designing and building good information and instruction with these tools. The advice

and insights are practical and take into account the we-need-it-yesterday environments that most people who use these tools operate in. Many books about online learning discuss how to build good instruction, but this book actually shows you how to build it, using some of the best authoring tools in the industry. Now completely revised (over 90% new), this is the authoritative diagnostic manual grounded in psychodynamic clinical models and theories. Explicitly oriented toward case formulation and treatment planning, PDM-2 offers practitioners an empirically based, clinically useful alternative or supplement to DSM and ICD categorical diagnoses. Leading international authorities systematically address personality functioning and psychological problems of infancy, childhood, adolescence, adulthood, and old age, including clear conceptualizations and illustrative case examples. Purchasers get access to a companion website where they can find additional case illustrations and download and print five reproducible PDM-derived rating scales in a convenient 8 1/2" x 11" size.

New to This Edition \*Significant revisions to all chapters, reflecting a decade of clinical, empirical, and methodological advances. \*Chapter with extended case illustrations, including complete PDM profiles. \*Separate section on older adults (the first classification system with a geriatric section). \*Extensive treatment of psychotic conditions and the psychotic level of personality organization. \*Greater attention to

issues of culture and diversity, and to both the clinician's and patient's subjectivity. \*Chapter on recommended assessment instruments, plus reproducible/downloadable diagnostic tools. \*In-depth comparisons to DSM-5 and ICD-10-CM throughout. Sponsoring associations include the International Psychoanalytical Association, Division 39 of the American Psychological Association, the American Psychoanalytic Association, the International Association for Relational Psychoanalysis & Psychotherapy, the American Association for Psychoanalysis in Clinical Social Work, and five other organizations. This best-selling text on marriages, families, and relationships combines a rigorous scholarly and applied approach with a theme especially relevant to today's dynamic global environment: making choices in a diverse society. The authors use an engaging narrative to create a highly readable text that offers insightful perspectives on the diversity of our modern society, including different ethnic traditions and family forms. The balanced presentation discusses a variety of theoretical perspectives (e.g., family ecology, structure-functional, interaction-constructionist, family systems, biosocial), emphasizing both social structure and the importance of individual agency, choice, and decision-making. Students are encouraged to question assumptions and reconcile conflicting ideas and values as they make informed choices in their own lives. Important Notice: Media content referenced

within the product description or the product text may not be available in the ebook version. Description Coming Soon! Information literacy instruction is best when it is integrated into actual research, and in higher education that means embedding librarianship into the learning management system (LMS). This new How-To-Do-It Manual is geared towards academic librarians already working with classes in an LMS as well as those considering how to begin a pilot. Tumbleson and Burke, who surveyed 280 librarians for information on related activities, also use their own first-hand experience implementing an embedded librarianship program at their university to offer guidance and encouragement. Showing how to start a program that can be adapted and made sustainable, they include information on Implementing a simple pilot program with a librarian and one or two faculty Understanding and managing workload 9 tips for an effective email solicitation asking faculty to participate 10 selling points to attract students to LMS services Spanning a century, Pushing Cool reveals how the twin deceptions of health and Black affinity for menthol were crafted—and how the industry’s disturbingly powerful narrative has endured to this day. Police put Eric Garner in a fatal chokehold for selling cigarettes on a New York City street corner. George Floyd was killed by police outside a store in Minneapolis known as “the best place to buy menthols.” Black smokers overwhelmingly prefer menthol brands such as

Kool, Salem, and Newport. All of this is no coincidence. The disproportionate Black deaths and cries of “I can’t breathe” that ring out in our era—because of police violence, COVID-19, or menthol smoking—are intimately connected to a post-1960s history of race and exploitation. In *Pushing Cool*, Keith Wailoo tells the intricate and poignant story of menthol cigarettes for the first time. He pulls back the curtain to reveal the hidden persuaders who shaped menthol buying habits and racial markets across America: the world of tobacco marketers, consultants, psychologists, and social scientists, as well as Black lawmakers and civic groups including the NAACP. Today most Black smokers buy menthols, and calls to prohibit their circulation hinge on a history of the industry’s targeted racial marketing. In 2009, when Congress banned flavored cigarettes as criminal enticements to encourage youth smoking, menthol cigarettes were also slated to be banned. Through a detailed study of internal tobacco industry documents, Wailoo exposes why they weren’t and how they remain so popular with Black smokers.

*At Last! A Beginner's Guide to Newborn Baby Technology*

You've programmed your DVR, you've installed a wireless Internet connection, you can even check Facebook on your cell phone. But none of this experience will prepare you for the world's biggest technological marvel: a newborn baby. Through step-by-step instructions and helpful schematic diagrams, *The Baby Owner's Manual* explores

hundreds of frequently asked questions: What's the best way to swaddle a baby? How can I make my newborn sleep through the night? When should I bring the baby to a doctor for servicing? Whatever your concerns, you'll find the answers here—courtesy of celebrated pediatrician Dr. Louis Borgenicht and his son, Joe Borgenicht. Together, they provide plenty of useful advice for anyone who wants to learn the basics of childcare. Though he didn't realize it at the time, David Lee began this book twenty-five years ago as he was hiking in the mountains outside Kuala Lumpur. Surrounded by the wonders of the jungle, Lee found his attention drawn to one plant in particular, a species of fern whose electric blue leaves shimmered amidst the surrounding green. The evolutionary wonder of the fern's extravagant beauty filled Lee with awe—and set him on a career-long journey to understand everything about plant colors. *Nature's Palette* is the fully ripened fruit of that journey—a highly illustrated, immensely entertaining exploration of the science of plant color. Beginning with potent reminders of how deeply interwoven plant colors are with human life and culture—from the shifting hues that told early humans when fruits and vegetables were edible to the indigo dyes that signified royalty for later generations—Lee moves easily through details of pigments, the evolution of color perception, the nature of light, and dozens of other topics. Through a narrative peppered with anecdotes of a life spent pursuing

botanical knowledge around the world, he reveals the profound ways that efforts to understand and exploit plant color have influenced every sphere of human life, from organic chemistry to Renaissance painting to the highly lucrative orchid trade. Lavishly illustrated and packed with remarkable details sure to delight gardeners and naturalists alike, Nature's Palette will enchant anyone who's ever wondered about red roses and blue violets—or green thumbs. Abraham Kuruvilla's *A Vision for Preaching* offered an integrated biblical and theological vision for preaching. *A Manual for Preaching* addresses the practical (and perennial) issue of how to move from the biblical text to an effective sermon. The author, a well-respected teacher of preachers, shows how to discern the text's theological meaning and let that meaning shape the development of the sermon. Clearly written and illustrated with Old Testament and New Testament examples, the book helps preachers negotiate larger swaths of Scripture and includes two annotated sermon manuscripts from Kuruvilla.

ELearning and Captivate --  
Recording demos and sims -- Captions, styles and timing -- Images and drawing objects -- Pointers, buttons and highlight boxes -- Rollovers and zoom areas -- Audio -- Flash video, animation and effects -- Click and text entry boxes -- Introduction to question slides -- Publishing -- FMR's, panning, manual mode and slide shows. Adobe Captivate 2019: The Essentials (Third Edition) ... a self-paced workbook that teaches

the core Adobe Captivate skills "Adobe Captivate 2019: The Essentials (Third Edition)" is a self-paced workbook that teaches the core Captivate 2019 (version 11.5.5) skills needed to create eLearning courses. You will follow step-by-step instructions and learn how to create a soft-skills lesson from scratch. Then you will learn to record and produce software demonstrations, interactive training simulations, and video demos. By the time you finish working through this fast-paced book, you will know how to add and modify text captions, images, characters, videos, assets, smart shapes, and more. You will record, import, and edit voiceover audio. You will also further enhance the learner experience by adding interactivity via click boxes, buttons, text entry boxes, and quizzes. Have you already created content using Microsoft PowerPoint? Don't throw that presentation away. You will learn how to import existing PowerPoint content into Captivate. Last but not least, you will publish a Captivate project as HTML5 so your output can be opened with a web browser by learners on any device, including desktop computers, laptops, tablets, and smartphones. This book features: Captivate projects, images, audio files, and other assets to get started Dozens of step-by-step, hands-on activities Confidence Checks to challenge your new skills Hundreds of supporting screen shots

**THE MARRIAGE & FAMILY EXPERIENCE: INTIMATE RELATIONSHIPS IN A CHANGING SOCIETY** brings

together all elements of the course -- including intimate relationships, family policy, and family issues. Striking a balance between an academic and more functional approach, the authors draw from research to present a sound sociological and family studies base enhanced by perspectives from anthropology, history, psychology, journalism, literature, economics, and gender studies. The book explores recent research on topics such as adoptive parenting, the transgender experience, childbearing patterns, gay and lesbian families, communication and conflict resolution, the influence of popular culture, and working families. Real-life examples and a focus on self-assessment and reflection make the book accessible and encourage students to think and act for themselves. The thirteenth edition retains a progressive approach to diversity yet remains rooted in a positive, pro-family perspective. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. Step by step tutorial to build three projects including a demonstration, a simulation and a random SCORM-compliant quiz featuring all possible question slides. Enhance your projects by adding interactivity, animations, sound and more. Publish your project in a wide variety of formats enabling virtually any desktop and mobile devices to play your e-learning content. Deploy your e-Learning content on a SCORM or AICC-compliant LMS Learn by doing. Each concept

is immediately explained with a meaningful exercise. The step-by-step instructions make it easy to create, edit, and distribute your Flash files. Each chapter includes sample screen shots as well as tips for making your work more efficient and avoiding common pitfalls.

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